

**Class Description:**

In this design class we will build upon and refine the techniques of Costume Design. We will be adding the element of historical style into the student's design vocabulary. We will engage in comprehensive study and practice of the graphic skills of rendering.

**Class Objectives:**

- To introduce the concept of historical style
- To increase ability in the research process
- To increase ability in script analysis process
- To strengthen the knowledge of the principles and elements of design
- To refine the use of the principles and elements of design
- To improve and enhance sketching and rendering abilities

**Grading:**

There will be a total of four large projects completed in this class, and 3 short projects, each one increasing in difficulty. The projects will be focused on flexing your creative muscles. Your grades on these projects will be determined not only on the product you produce but the process it took to get there. Each student will work on the assigned projects in class as well as out of class. I expect to see significant progress on each project from one class period to the next. If no progress is made between class periods deductions will be made from the final grade. Costume designing is as much about collaboration and communication as it is about presentation.

Attendance	100pts
Short Projects	50pts each x3
Foodie Fashion	100pts
Qualities	100pts
Scale It Up	100pts
Mash Up Final	100pts

**Attendance:**

Attendance is mandatory in class and necessary for adequate progress of class assignments and projects. Attendance in this class will also be graded: 100 points for the semester. Each day you are absent 5 points will be deducted from this total. Official university functions are the only excuses that will be accepted.

**Participation and collaboration are expected, and will factor in the final grade for the course.**

Participation means that you are prepared for each class meeting by having read and be fully prepared to discuss the assigned material by the due date. Your participation also includes asking and responding to questions related to class work, and taking initiative in your work progress. Collaboration means that you will be generous with ideas, skills and talents. You will respect the time and effort of others in class by being prompt and prepared for discussions and in class exercises.

**Tools:**

In this class you will need to have the following materials for successful progress.

1. Sketch book
  2. Drawing pencils (soft leads)
  3. Your favorite medium to color your drawings. This can be paints/markers/colored pencils.
  4. Paper compatible for your chosen medium.
- Or-
5. Software for digital drawing

**Class Disclaimer:**

In this class student will be exposed to adult themes and adult language. If any student cannot handle adult language or adult situations that might presented in plays assigned for this class you are encouraged to find an alternate class. This is not a class designed for those that are easily offended.

\*Please read through the Syllabus Statements Tab in Canvas for official university policies and procedures.\*