

Theatre 365 Elements & Principles of Theatrical Design

MWF 11:00-11:50am

Class Location: Carver Hall Rm 0338 Design Lab

Instructor: Rob Sunderman (rsunder@iastate.edu)

Online Office Hours: MWF 10:00-11:00 & 1:00-2:00 TTH 11:00-12:00 by appointment only

Prerequisites: Theatre 255

DUE TO COVID-19: Masks, hand sanitizing cleaning tool/work areas will be mandatory with all class times. Only 15 people can meet in rm 0338 Theatre Design Lab so the class is divided into two Group sections A and B. Monday group section A will meet in person and group section B will meet on Wednesdays. Friday is a check-in/lecture/discussion day online Via Webex. It is imperative to follow all of the Covid-19 ISU guidelines to create a safe environment for everyone!

Group section A List:

Alex Brown
Landin Davis Churchman
Maxfield Coenen
Abigail Fisher
Arianna Franzee
Katie Huck
Abbigail Markus
Jackson Newhouse
Jonathan O'Neill-Rojas
Michael Peterson
Barry Schmitt
Margaret Smith
Scyler Torrey

Group Section B List:

Joe Cave
Calvin Clark
Sara Elkhatib
Mya Fisher
Trace Griffin
Tiffany Liechty
Bethmari Marques-Barreto
Edward Nolte
Ashley Oxenreider
Opal Rustad
Ellie Seaton
Grant Tetmeyer
Tiffany Waggoner

COVID-19 health and safety requirements:

Students are responsible for abiding by the university's **COVID-19 health and safety expectations**. All students attending this class in-person are required to follow university policy regarding health, safety, and face coverings:

- wear a cloth face covering in all university classrooms, laboratories, studios, and other in-person instructional settings and learning spaces. Cloth face coverings are additionally required to be worn indoors in all university buildings, and outdoors when other people are or may be present where physical distancing of at least 6 feet from others is not possible. Students with a documented health or medical condition that prevents them from wearing a cloth face covering should consult with **Student Accessibility Services** in the Dean of Students Office.
- ensure that the cloth face covering completely covers the nose and mouth and fits snugly against the side of the face.
- practice physical distancing to the extent possible.
- assist in maintaining a clean and sanitary environment.
- not attend class if you are sick or experiencing symptoms of COVID-19.
- not attend class if you have been told to self-isolate or quarantine by a health official.
- follow the instructor's guidance with respect to these requirements. Failure to comply constitutes disruptive classroom conduct. Faculty and teaching assistants have the authority to deny a non-compliant student entry into a classroom, laboratory, studio, conference room, office, or other learning space.

These requirements extend outside of scheduled class time, including coursework in laboratories, studios, and other learning spaces, and to field trips. These requirements may be revised by the university at any time during the semester.

Course Description: In this course the student will become acquainted with the principles and elements of design through research, group collaboration, hands on projects, class discussion and examples of theatrical designer's creative process. Students will also learn the value of collaborating with other students to achieve a design concept that expresses the visual components of a play or performance production. An emphasis will be placed on inclusiveness and the issues confronting us in this time of flux and change. What is the roll of a designer in a changing world? In addition to that the student will be honing their skills as artists to aid in the communication of ideas through verbal terms, research images, drafting, drawing, sketching, models, color renderings and sketch models/3D assemblages.

Learning Outcomes:

- To gain an understanding of a designer's vocabulary
- To work as a team by collaborating research and design ideas
- To train an artistic eye
- To hone artistic skills of sketching, painting, assembling to serve a communicative purpose
- To recognize the physical and psychological effects of color, line, shape, mass/form, balance, proportion, scale and texture
- To understand the basics of creating color, line, shape, mass/form, and texture
- To identify the basics of the director's concept to designer's execution of that concept
- To analysis a script through the eyes of a designer
- To be productive, innovative, thoughtful, flexible and creative citizen artist in a changing world

Required Text: There is no text for this class. You will however need a folder or binder to organize multiple classroom handouts. There will be several plays that you will need to read. They will be assigned at a later date.

Required Supplies:

- Binder or Folder to keep all classroom handouts organized
- Sketch Book. No smaller than 8.5x11 no larger than 11x14. Please make sure it has perforated pages. You will be tearing out pages at times.
- Pencils. A good balance between the hardness of lead. You will need a variety of B lead for drawing projects and a variety of H lead for drafting projects.
- A good hand eraser. (Artgum or pink pearl) a pencil top eraser will not get you through this class.
- Architect Scale Ruler. **Not metric.**
- Watercolor paints. Tubes only. **No cakes or pans.** Must include the colors Red, Orange, Yellow, Green, Blue, Violet, Black and White. White might not be included in most kits, you may need to purchase this tube individually.
- Colored pencils or pastels for drawing on black paper.

Required software: This course will be using Canvas for most of the information necessary for this class. Some assignments may change as the semester progresses due to Covid-19 and production ideas so you will need to check Emails, Canvas and Canvas announcements often! Please submit files as a ppt, pdf or word file and **not a google** doc.

Grading: The exercises and projects in this class will each count for the overall grade. The grading criteria for each of these areas will be evaluated from the following: attendance, participation, work completed, and evaluation during critiques by students/instructors and overall progress of work throughout the semester.

Line Research Report	100 points
Shape Research Report	100 points
Mass/Form Research Report	100 points
Texture Research Report	100 points
Balance/Proportion/Scale Research Report	100 points
Color Research Report	100 points
Principles of Design Research Report	100 points
Out of class Drawing Projects	100 points
2 Color Research Day Projects	100 points
Design Research Project	100 points
In Class Drawing Exercises	200 points
Final Project	300 points
Attendance	196 points

Total points available for the semester 1696 points

<u>Grade Scale</u>		<u>Point Scale</u>		<u>Continued...</u>	
100-93	A	1300-1209	72-70	C-	948-910
92-90	A-	1208-1170	69-67	D+	909-871
89-87	B+	1169-1131	66-63	D	870-819

86-83	B	1130-1079	62-60	D-	818-780
82-80	B-	1078-1040	59-0	F	779-0
79-77	C+	1039-1001			
76-73	C	1000-949			

Attendance policy: Iowa State University Attendance Policy reads: “Students are expected to attend class meetings as scheduled. Each instructor sets his or her policy on class attendance, and excuses for absence from class are handled between the student and the instructor.”

Attendance in THRE 365 is Mandatory. Since the semester is condensed this fall it is important that you attend all classes. You will need to attend two classes a week and not three as listened when you registered. This is due to Covid-19 guidelines. Each day you are absent you will miss a significant amount of in class discussion and exercises that cannot be duplicated or repeated. Each day you are absent from this class 7 points will be deducted from the attendance grade, thus lowering your overall class score. The total points you will receive is 196 points if you attend all classes. You will receive 3 excused absences after that each class missed, 7 points will be taken off the 196 attendance points. There is an attendance book you will need to sign-in before each in person class. I will take attendance during the online class times on Fridays.

Carver Design Studio & Design Lab Access & Policies: You will be given a pass code for Design Studio 0338 at the beginning of the class. This room is for you to use as a place to meet for class and to work on your design projects as long as the building is open. Please respect the classroom by keeping it clean and please respect your fellow student’s property. The Design Lab is **ONLY** for students enrolled in theatre classes to work on assignments. There is **NO** rehearsing in the Design Lab unless approved by the design faculty. **NO** overnight sleeping is allowed in the Design Lab. Students may **NOT** move the design tables. Students **MUST** throw away all food wrappers and clean the tables after they are finished working. If this becomes a problem food and drinks will be prohibited! Abuse of this room will result in keeping the room locked during the evenings. **Covid-19 guidelines must be followed at all times when using the Theatre Design Lab. You must wear a mask, use your own tools, supplies and equipment as much as possible, sanitize any surface/tools you use and maintain social distancing at all times in the Design Lab.**

FYI The Computer Lab is closed to students due to ISU Covid-19 guidelines.

Note: Students with documented disabilities that may require special accommodations to participate fully in the course are encouraged to speak with the instructor within the first week of the course so that appropriate arrangements can be made.

CLASS SCHEDULE IS SUBJECT TO CHANGE SO PLEASE PAY ATTENTION TO CLASS ANNOUNCEMENTS